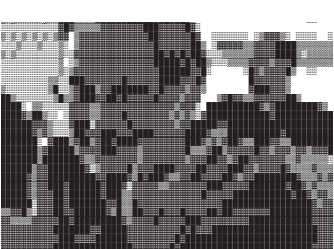


REPUBLICA://TIMETABLE.TXT		18.00	19.00	19.30	20.00	20.30	21.00	21.30	22.00	22.30	23.00	23.30	00.00	00.30										
GALEB DECK 1					Opening note : Bruce Sterling and Jasmina Tesanovic		Intro : Kristian Benić /Geeks Behind the Iron Curtain - Future That never Arrived		Peek & Poke Panel : M : Sveto Nilovic, Miroslav Kocian, Yves Bologini		Vuk Cosic		Magnus Eriksson - Pre history of Piratbyrå		Chris Poole a.k.a moot / 4chan		Nullsleep / 8bit people							
Origins of Life, Space and almost everything else																								
GALEB DECK 2								We Are The Legion: The Story of the Hacktivists (2012)						TPB AFK: The Pirate Bay Away from Keyboard (2013)										
PIRATE CINEMA (SCREENINGS)																								
GALEB BIO HACK LAB					Hackteria																			
WORKSHOPS																								
GALEB INSIDE				Electronics of Josip Broz Tito (EJBT) / by Peek & Poke																				
EXHIBITION																								
GALEB CLASSROOM					Setting up a Whistleblowing or Leaking initiative / by GlobaLeaks																			
WORKSHOPS																								
GALEB ROOMS					In bed with .. Small 5 min 1 on 1 talks and music experiences in little rooms of the ship a.k.a geek dating with speakers and artists																			
DISCUSSIONS																								
GALEB IN FRONT								Zeljko Bašković: "Analog projections, visual and audial manipulation of the projection space"																
EXHIBITION																								
BENCIC T 1 ST FLOOR							Pause Talks		George Hedon (AUS) // Topic: Pause now for the Future		Carmen Rodriguez (ESP) // Topic: Art-designing the Shape of NO-Future		Antonis Zagoraios (GRE) // Topic: Reshaping the past to inspire the Future		Mark Simpson (AUS) // Moderator, Topic: The A to Z of Creativity		Bear Kittay (USA) // Topic: The future of BurningMan festival							
TALKS																								
Pause talks																								
BENCIC T 0 FLOOR					A MAZE. Indie Games Exhibition: Rakete by Mario v. Rickenbach (CH) / Lufttrausers by Vlambeer (NL) / Spaceteam by Henry Smith (CA) / Future Unfolding by Spaces of Play (DE) / 1000 Galantes by One Life Remains (FR) / Perfect Woman by Lea Schönfelder (DE) / Mungle Indie Bungle by Pippin Barr (NZ) / Tremors by Igor V (HR) / Badland by Frogmind (SF) / Bam Fu by Game Oven (NL) / Glitch Tank by Michael Brough (UK) / Omicron HD by Canupa (DE) / Local Multiplayer Surprises + Open Screens"																			
A MAZE. EXHIBITION																								
BENCIC T 0 FLOOR					Pause Screen PauseCribz, Fictional User Interface in Film and Broadcast, Animated Shorts, Future Motion, Future Shorts, LoopDeLoop, The Best of Animated Ads																			
PAUSE SCREEN																								
BENCIC H 1 ST FLOOR			Surveillance working group		UZROK / What's wrong with UZROK Self -critique as a much needed ingredient of interactive design"		GKR Community (Rijeka Public Library): Putting "the public" back in the Public Library		Nathaniel Levy / Berkman / Going OOO: Teaching Copyright, Slow MOOC-ing, and more.		Valentin Turkovic & Luka Mustafa / Open Network /		Elizabeth Boehm & Đorđe Krivokapic / Share Defense /		Ana Penović & Plan B /Longread		Marko Sučić & Ivan Voras / E demokracija		Bura znanja & Pavao Pahljina/Sharing University Knowledge - Future is Free		Flaster		Davor Pasarić & Kreativni odjel/ Urban Jungle 2 - How to Create Free Video Game with Community	
TALKS																								
Sharing knowledge and acces to Information																								
BENCIC H 1 ST FLOOR					Hacking Politics - Interventions in politics m : Rajko Bozic with Birhitta Jonksdotir, Samir Allioi, Masa Utković, Gregory Engels and You				Riots - offline protesting in online world m : Rajko Bozic with Geoff King, Magnus Eriksson, Hisham Almiraat, Andrea and You				The Laser Summit of Cheap Graphics											
OPEN DISCUSSIONS																								
BENCIC H 1 ST FLOOR					3D IDENTITY & SUBVERSIVE CERAMICS Computer generated forms & pushing the boundaries of ceramics By Sven Maričić /RITEH/ & Dražen Vitolović /APURI																			
3D PRINTING ROOM																								
BENCIC H 1 ST FLOOR					Electronic projects from breadboard to PCB / by Amin Zayani / Frinzing																			
WORKSHOPS ROOM																								
BENCIC H 1 ST FLOOR					Retro gaming rooms by Peek & Poke																			
SIDE ROOM																								
BENCIC H 1 ST FLOOR					72 HRS Intense Projections Mapping By Martin Froehlich // Maybites (Switzerland)																			
SIDE ROOM																								
		18.00	19.00	19.30	20.00	20.30	21.00	21.30	22.00	22.30	23.00	23.30	00.00	00.30										
BENCIC OUTSIDE / CARGO CONTAINER CENTAR ZA TEHNIČKU KULTURU RIJEKA PRIRODNOSLOVNA I GRAFIČKA SKOLA RIJEKA		19:00 - 00:00h - CTK : Industrial zone tour - Art bazaar - Info Center 09:30 - 11:30h - Kids Workshop: KODU Game Lab / Kristijan Vulinović 14:00 - 17:00h - Smartphone as a musical instrument - Mirko Trkulja a.k.a Mile Hund & Zoran Plesko (Masinerija)																						
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GKR BETA

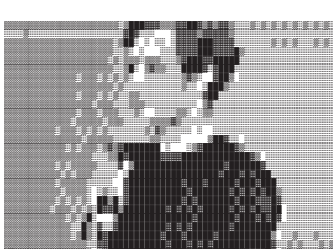
BENCIC H / 20:00

GKR Library is a great place to share knowledge, but only a few have tried to get seriously creative at this attempt. Rijeka Public Library stands out among top European institutions with its attractive web platform open to all, fostering creative collaboration among library users.



BRUCE STERLING
GALEB / 20:00

Bruce Sterling is a leading science fiction writer, one of the founders of cyberpunk and the unofficial spokesperson for the genre. Sterling's most acclaimed book, The Hacker Crackdown: Law and Order on the Electronic Frontier (1993), can be treated as a history guide through cyberpunk.



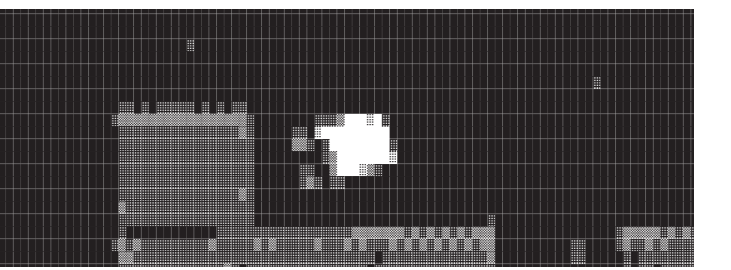
CHRIS POOLE - moot
4CHAN GALEB / 23:00

Christopher Poole is an American internet entrepreneur from New York City, noted for founding the websites 4chan and Canvas. He originally started 4chan anonymously, under the pseudonym moot.

A MAZE. INDIE GAMES

EXHIBITION / BENCIC T / 0 FLOOR / EVERY DAY

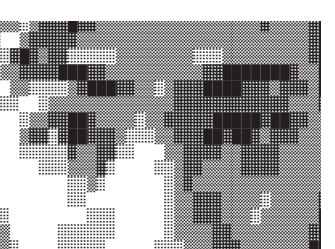
- RAKETE BY MARIO V. RICKENBACH [CH]
- LUFTRAUSERS BY VLAMBEER [NL]
- SPACETEAM BY HENRY SMITH [CA]
- FUTURE UNFOLDING BY SPACES OF PLAY [DE]
- 1000 GALANTES BY ONE LIFE REMAINS [FR]
- PERFECT WOMAN BY LEA SCHÖNFELDER [DE]
- MUMBLE INDIE BUNGL BY PIPPIN BARR [NZ]
- TREMORS BY IGOR V [HR]
- BADLAND BY FROGMIND [FI]
- BAM FU BY GAME OVEN [NL]
- GLITCH TANK BY MICHAEL BROUGH [UK]
- OMICRON HD BY CANUPA [DE]
- LOCAL MULTIPLAYER SURPRISES + OPEN SCREENS



144

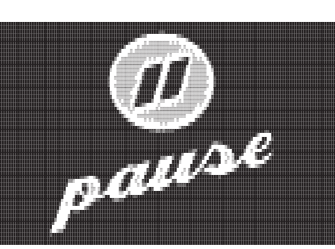
WORKSHOP / GALEB / CLASSROOM / 20:00

SETTING UP A WHISTLEBLOWING OR LEAKING INITIATIVE



MAGNUS ERIKSSON
PIRAT BYRAN GALEB / 22:30

Magnus is a co-founder of Piratbyrån (The Pirate Bureau), established in 2003 and closed in 7 years time, while creating The Pirate Bay and The Pirate Party. Piratbyrån was not an organization but an on-going conversation habit on copyright, file-sharing and digital culture.



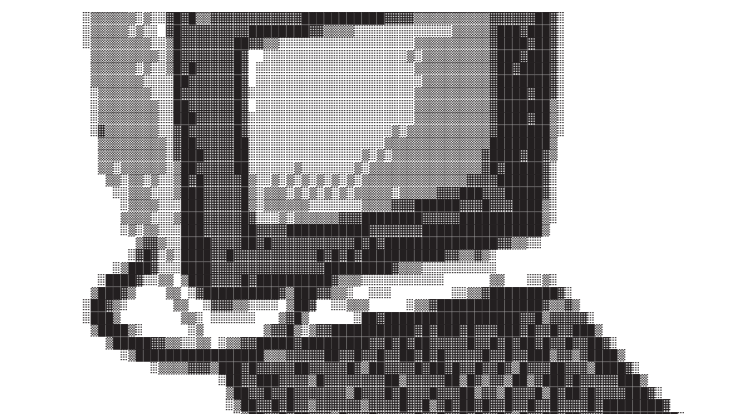
PAUSE TALKS

George Hedon: Pause now for the Future
Carmen Rodriguez: Art-designing the Shape of NO-Future
Antonis Zagoraio: Reshaping the past to inspire the Future
Mark Simpson: The A to Z of Creativity
Bear Kittay : The future of BurningMan festival

PEEK AND POKE

EXHIBITION / BENCIC H / GALEB INSIDE / EVERY DAY

Peek&Poke, a unique museum of computer science in southeast Europe will be exhibiting the most representative and most attractive elements of computer culture with a special focus on creativity in ex-Yugoslavia. Visitors will be able to once again use and play on various models of Sinclair, Commodore and Atari, and feel the devices such as Ivela Ultra, Orao and Galeb which originated in the ex-Yu workshops and are today rare and hard to find.



MUSIC PROGRAM 1

PLAŽA PAJOL	LUKOBARAN	TUNEL	ŽIVOT
11:00 Tono Moustache (Osijek)			
13:00 Microseven (Osijek)			
15:00 Miss Sunshine (Osijek)			
16:00 Miss Sunshine (Osijek)			
17:00			
Six Martinies and Blow Job			
00:00	Mice Mace (Rijeka)	Bear Kittay (live) (SF)	Deep Fried Funk DJs (Derry)
01:00	Supertears (Venezia)	David Omni (Havana)	Pretty Young Trouble (Anist)
02:00	Pet Shop Bears (Berlin)	DJ Ripley (Brooklyn)	Branko & Rade (Rijeka)
03:00	MISS ICONIC & GIO (Zagreb)	Fari Bradley (London)	
04:00	iiiiiiiii (Beograd)		
05:00			

SHARE AMAZE

pause

ROCK PAPER STARTUPS

start art expo

RTL TELEIZIJA

24 SAT

tportal.hr

soundset®

Poslovni dnevnik

REPUBLICA RIJEKA

REPUBLICA DAY ONE

18 19. 20. JULY RIJEKA

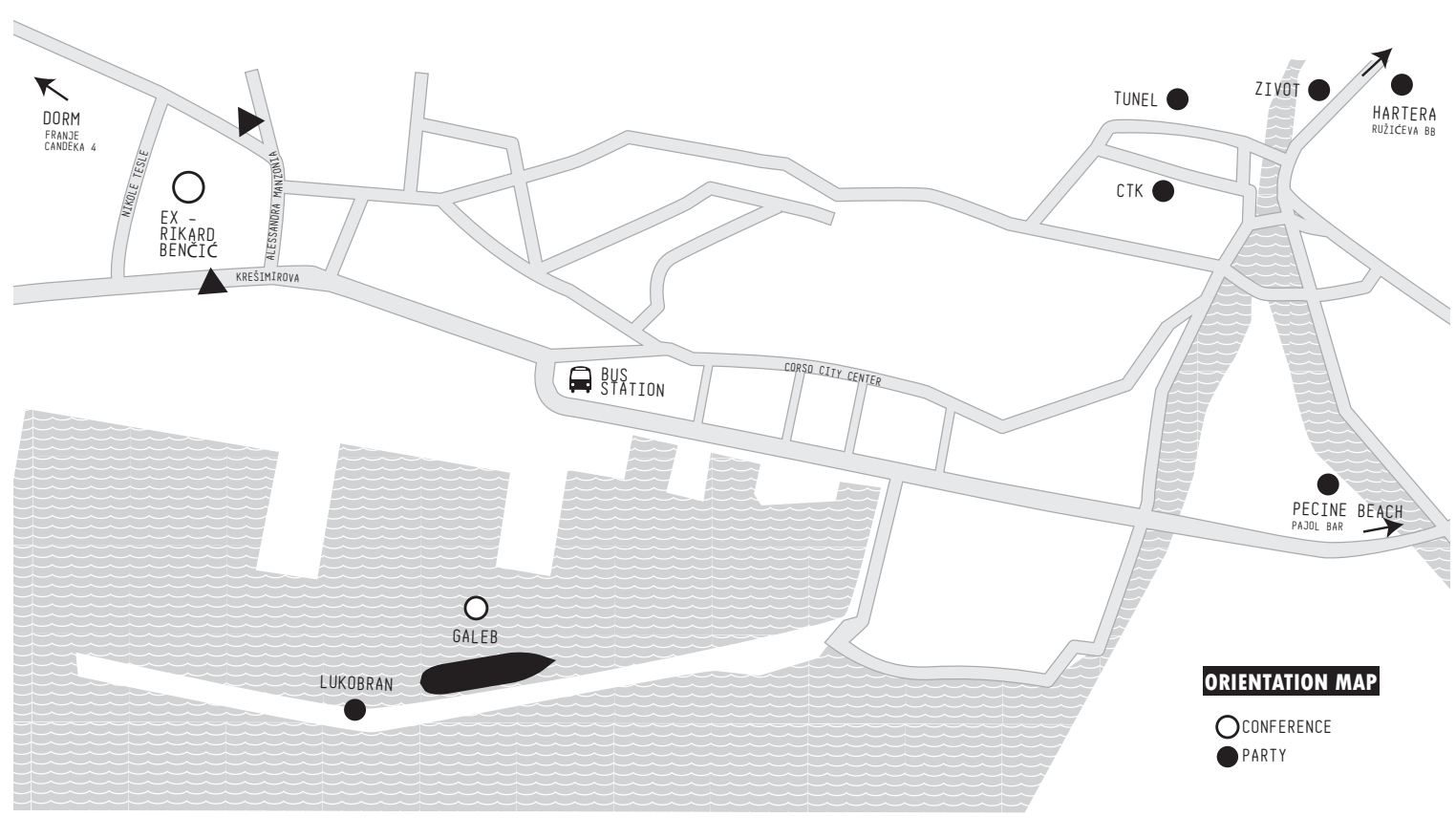
100 LECTURES DISCUSSIONS WORKSHOPS

REPUBLICA

9 LOCATIONS

WWW.REPUBLICA.IO

WELCOME TO REPUBLIKA RIJEKA



REPUBLICA://TIMETABLE.TXT

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GALEB DECK 1

TALKS

Whistleblowing & Surveillance

GALEB DECK 2

PIRATE CINEMA (SCREENINGS)

GALEB BIO HACK LAB

WORKSHOPS

Hackteria

GALEB INSIDE

EXHIBITION

Electronics of Josip Broz Tito (EJBT) / by Peek & Poke

GALEB CLASSROOM

WORKSHOPS

Crisis simulation and contingency planning / by Hisham Almiraat : Global Voices

The Reposition Matrix / by Movable Borders

GALEB ROOMS

DISCUSSIONS

In bed with ..
Small 5 min 1 on 1 talks and music experiences in little rooms of the ship a.k.a geek dating with speakers and artists

GALEB IN FRONT

EXHIBITION

Zeljko Bašković: "Analog projections, visual and audial manipulation of the projection space"

BENCIC T 1ST FLOOR

TALKS

Rock Paper Startup. Talks

BENCIC T 0 FLOOR

A MAZE. EXHIBITION

A MAZE. Indie Games Exhibition: Rakete by Mario v. Rickenbach (CH) / Luftraubers by Vlambeer (NL) / Spaceteam by Henry Smith (CA) / Future Unfolding by Spaces of Play (DE) / 1000 Galantes by One Life Remains (FR) / Perfect Woman by Lea Schönfelder (DE) / Mungle Indie Bungle by Pippin Barr (NZ) / Tremors by Igor V (HR) / Badland by Frogmind (SF) / Bam Fu by Game Oven (NL) / Glitch Tank by Michael Brough (UK) / Omicron HD by Canupa (DE) / Local Multiplayer Surprises + Open Screens"

BENCIC T 0 FLOOR

PAUSE SCREEN

Pause Screen
PauseCribbs, Fictional User Interface in Film and Broadcast, Animated Shorts, Future Motion, Future Shorts, LoopDeLoop, The Best of Animated Ads

BENCIC H 1ST FLOOR

TALKS

Defending Human & Internet Rights

BENCIC H 1ST FLOOR

OPEN DISCUSSIONS

Creating and sustaining coworking, hacker and maker spaces and communities. m: Bilal G, Marc Farra, Kristian Benic, Michelle Thorne, Peek & Poke ...

Self Regulation of Digital Media m : Share Defense ,YIHR, Andy Sellars, Miloš Stojković

The Laser Summit of Cheap Graphics

BENCIC H 1ST FLOOR

3D PRINTING ROOM

3D IDENTITY & SUBVERSIVE CERAMICS
Computer generated forms & pushing the boundaries of ceramics
By Sven Maričić /RITEH/ & Dražen Vitolović/APURI

Vlado Katalinić. A 3D Printer for Everyone (3D printanje u rukama naroda)

BENCIC H 1ST FLOOR

WORKSHOPS ROOM

A MAZE. Start making mobile games! Đurdica Selec and Domagoj Barišić

BENCIC H 1ST FLOOR

SIDE ROOM

Retro gaming rooms by Peek & Poke

BENCIC H 1ST FLOOR

SIDE ROOM

72 HRS Intense Projections Mapping
By Martin Froehlich// Maybites (Switzerland)

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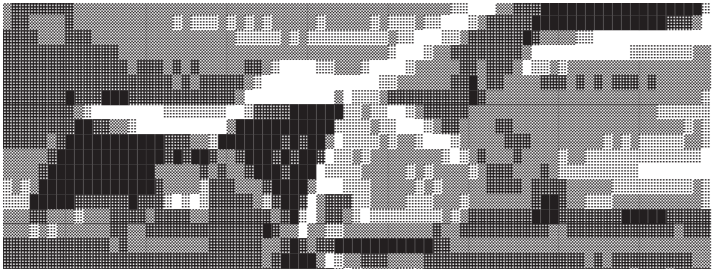
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BENCIC OUTSIDE / CARGO CONTAINER
CENTAR ZA TEHNICKU KULTURU RIJEKA
PRIRODNOSLOVNA I GRAFIČKA SKOLA RIJEKA

19:00 - 00:00h - CTK : Industrial zone tour - Art bazaar - Info Center
09:30 - 11:30h - Kids Workshop (2nd-8th graders): KODU Game Lab / Kristijan Vulinović 11:30 - 13:00h - Kids Workshop (4th-8th graders): About computer – About HARDWARE / Dino Ilić
14:00 - 17:00h - Smartphone as a musical instrument - Mirko Trkulja a.k.a Mile Hund & Zoran Plesko (Masinerija)

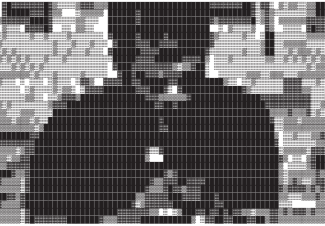
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WORKSHOP / GALEB / CLASSROOM / 21:30

REPOSITION MATRIX

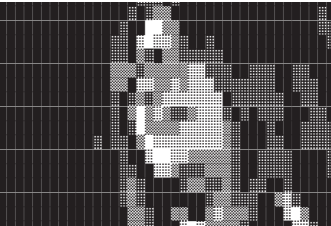
The Reposition Matrix workshop will focus on the military-industrial production and trading networks of Unmanned Aerial Vehicles (also commonly referred to as drones). The workshop aims to reterritorialise the drone as a physical, industrially-produced technology of war, and consequently explore how this affects our understanding of the covert drone campaigns in the Middle East.



NULLSLEEP

ŽIVOT / 00:00 // MUSIC PERFORMANCE

A mythical creature which brought respect to 8bit music. Describing his work he uses terms such as „post-cy-berpunk“, „destructive process“ and „corruption of data“. He plays his music from video game consoles. He is the founder of the 8bitpeoples collective, which consists of artists interested in the esthetics of early computers and video games.



KATITZA RODRIGUEZ / EFF

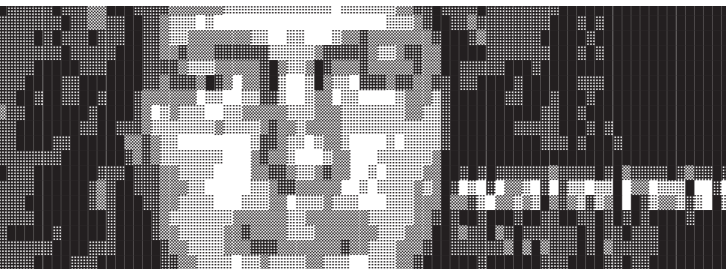
GALEB / 21:30

Katitza Rodriguez is EFF's international rights director. She concentrates on comparative policy of international privacy issues, with special emphasis on law enforcement, government surveillance, and cross border data flows. Her work in EFF's International Program also focuses on cybersecurity at the intersection of privacy, freedom of expression, and copyright enforcement.

CRISIS SIMULATION AND CONTINGENCY PLANNING

WORKSHOP/ GALEB / CLASSROOM / 20.00 / BY HISHAM ALMIRAAT

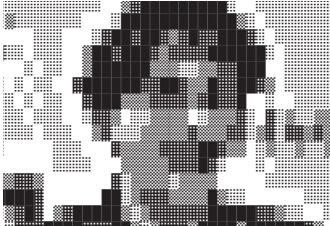
The workshop will comprise a simulation of a security crisis. Activists will be divided into three groups and confronted with real-life security scenarios. They will be encouraged to work collaboratively to solve the problem, drawing from their own experience, using their available resources. The crisis simulation will be followed by a debrief based on each group's perceived priorities. At the end of the workshop, there will be a brief presentation in two parts. The first part will deal with surveillance risk assessment, providing the fundamental knowledge and necessary tools to identify the threats and adversaries, evaluate the risks of surveillance and take appropriate steps to guard against it and protect valuable assets. The second part will introduce the notion of crisis management, or the process that helps activists and civil society organisations in the event of an impending crisis, to identify potential threats, build an effective response that safeguards the organisation's resilience, the interests of stakeholders and restores operational capabilities.



WORKSHOP / BENCIC H / 19.00 / ALL 3 DAYS / BY MARTIN FROELICH

72 HRS INTENSE PROJECTIONS MAPPING

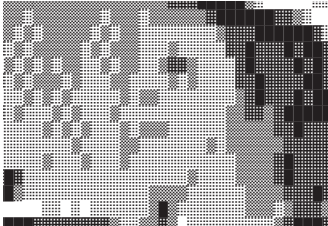
In this workshop participants will get a chance to learn about projections mapping, from applying a mesh on the 3D structure to animation and the setup of the whole event in 72 hours. They will be able to plug-in and learn/work at any time 24h a day. The idea is to build a big 3D structure in space that will be wrapped in projections from all sides. This project is actually a 'Live installation in the making' throughout the festival to be exhibited the very last day as the final piece.



NADIM KOBEISSI / CRYPTO CAT

GALEB / 20:30

As a student of Computer Science as well as Political Science, Philosophy, and Human Rights, Nadim Kobeissi is a computer wizard with a sense of civil awareness who likes cryptography and cats.



JILLIAN YORK / EFF

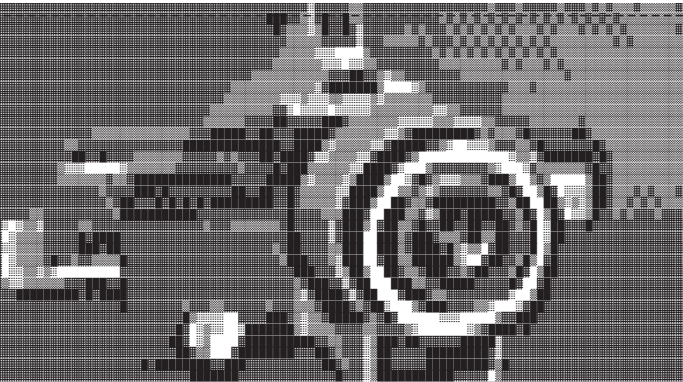
RIKARD BENCIC H / 21:30

Jillian C. York is Director for International Freedom of Expression at the Electronic Frontier Foundation. Her work focuses on free expression, with a focus toward the Arab world, and as such she has written for a variety of publications, including Al Jazeera, The Atlantic, The Guardian, Foreign Policy, and CNN.

ANALOG PROJECTIONS, VISUAL AND AUDIAL MANIPULATION OF THE PROJECTION SPACE

WORKSHOP / GALEB / EVERYDAY / 21.00 / BY ŽELJKO BAŠKOVIĆ

Analog projections, visual and audial manipulation of the projection space. Participants make their own slides, the surrounding where they will be projecting and the obstacles which will influence the projection. The same obstacles and objects which will be projected upon can be created as a type of primitive instruments. Banging, scraping, blowing...



MUSIC PROGRAM 2

	PLAŽA PAJOL	LUKOBAN	TUNEL	ŽIVOT
11:00	Ewox (Beograd)			
13:00	Idemo na Mars (Beograd)			
15:00	Abjure (Rijeka)			
16:00	X Coast (Beograd)			
17:00				
18:00				
19:00				
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21:00				
22:00				
23:00				
24:00				
25:00				

SHARE AMAZE

pause

ROCK PAPER STARTUPS

start art expo

tunel ŽIVOT

RTL LEVIZIJA

24 SAT

tportal.hr

soundset

Poslovni dnevnik

REPUBLIKA DAY TWO

18 19.20. JULY

RIJEKA

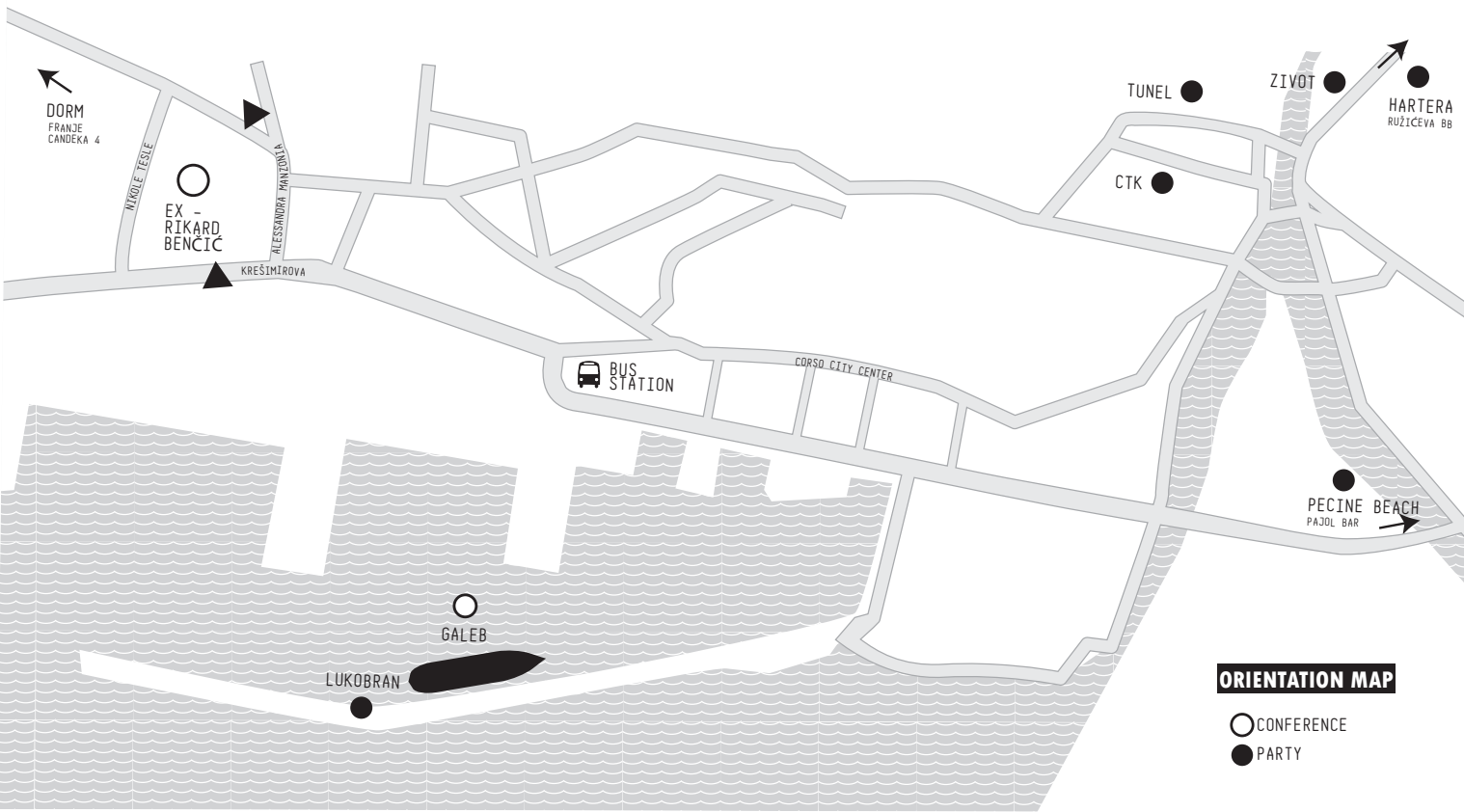
100 LECTURES DISCUSSIONS WORKSHOPS

REPUBLICA

9 LOCATIONS

WWW.REPUBLIKA.IO

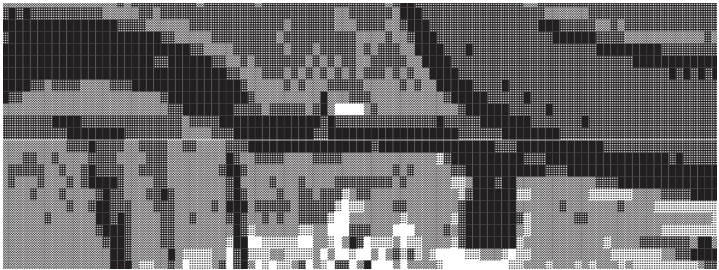
WELCOME TO REPUBLIKA RIJEKA



ORIENTATION MAP

- CONFERENCE
- PARTY

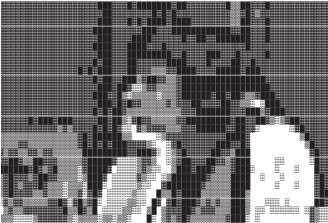
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REPUBLICA://TIMETABLE.TXT													
GALEB DECK 1 TALKS				Désirée Željka Milošević / Is metadata stupid? Changing the Internet governance commons	Samir Alloui	Jérémie Zimmermann / La Quadrature du Net /Technology that Liberates, Tech. that Controls	Smári McCarthy	Birgitta Jonsdottir	Gregory Engels / PPI / How 3D Printing will change everything.	Sven Maricic : Biotech science, a novel approach in 3D print	David Young / Movable Borders	Miha Turšič / KSEVT / Planit	Khannea Suntzu / The Good, The Bad and The Ugly of the Future
GALEB DECK 2 PIRATE CINEMA (SCREENINGS)	A MAZE. Night of Machinima by Matthias Löwe						Incredible Short Film Festival by Mark Simpson						
GALEB BIO HACK LAB WORKSHOPS	Hackteria												
GALEB INSIDE EXHIBITION	Electronics of Josip Broz Tito (EJBT) / by Peek & Poke												
GALEB CLASSROOM WORKSHOPS	Introduction to Cryptography by Nadim Kobeissi												
GALEB ROOMS DISCUSSIONS	In bed with .. Small 5 min 1 on 1 talks and music experiences in little rooms of the ship a.k.a geek dating with speakers and artists												
GALEB IN FRONT EXHIBITION	Željko Bašković: "Analog projections, visual and audial manipulation of the projection space"												
BENCIC T 1ST FLOOR TALKS				Thorsten S. Wiedemann/ A MAZE. /Title: Opening note/ Moderation	Zuraida Buter / Zo-ii/ Title: Playful Culture - Join the revolution	Rami Ismail/ Vlambeer/ Title: The Art of Interaction	Lea Schönfelder/ Single Artist/ Title: Perfect Woman	Pippin Barr/ Single Artist/ Title: Curious Games	Simon Bachelier/ One Life Remains/ Title: Bringing Experimental Games & Friendly Kiss from Paris	Marek Plichta/ Spaces of Play/ Title: New Interactions in Games	"Lorenzo Pilia/ Single Artist/ Title: Two to four is the magic number – playing games together		
BENCIC T Ø FLOOR A MAZE. EXHIBITION	A MAZE. Indie Games Exhibition: Rakete by Mario v. Rickenbach (CH) / Luftrausers by Vlambeer (NL) / Spaceteam by Henry Smith (CA) / Future Unfolding by Spaces of Play (DE) / 1000 Galantes by One Life Remains (FR) / Perfect Woman by Lea Schönfelder (DE) / Mungle Indie Bungle by Pippin Barr (NZ) / Tremors by Igor V (HR) / Badland by Frogmind (SF) / Bam Fu by Game Oven (NL) / Glitch Tank by Michael Brough (UK) / Omicron HD by Canupa (DE) / Local Multiplayer Surprises + Open Screens"												
BENCIC T Ø FLOOR PAUSE SCREEN	Pause Screen PauseCribbs, Fictional User Interface in Film and Broadcast, Animated Shorts, Future Motion, Future Shorts, LoopDeLoop, The Best of Animated Ads												
BENCIC H 1ST FLOOR TALKS	Surveillance working group	Remake- festival of creative interventions	"Michelle Thorne / Mozilla Foundation / Beyond the geek elite: Tactics for a user empowerment movement	Frrresh - Art Digital Magazine	"Benoit Maubrey / LLA (Loudspeaker Liberation Army)	Carlos Saez & Claudia Maten - Cloaque	Bosko Vojkic & Igor Radovanovic / "To the Moon and Back: The Impact of Space Activities upon Society"	Bilal Ghalib / Hackerspacies in Conflict Zones	Nova Iskra / New Space for Creativity - Nova Iskra Design Incubator / Belgrade	Napon / Suncica Pasuljevic	Miha Ciglar / Ultrasonic audio technologies		
BENCIC H 1ST FLOOR OPEN DISCUSSIONS				Creative industries in Rijeka - hopes, dreams, depression and huge industrial spaces : staviti ove ucesnike : Davor Pasarić & Kreativni odjel, Svjetlana Despot, Ivan Sarar, Sveto Nilovic and You			The Laser Summit of Cheap Graphics						
BENCIC H 3D PRINTING ROOM				3D IDENTITY & SUBVERSIVE CERAMICS Computer generated forms & pushing the boundaries of ceramics By Sven Maričić /RITEH/ & Dražen Vitolović/APURI				Vlado Katalinić. A 3D Printer for Everyone (3D printanje u rukama naroda)					
BENCIC H WORKSHOPS ROOM													
BENCIC H SIDE ROOM	Retro gaming rooms by Peek & Poke												
BENCIC H SIDE ROOM	72 HRS Intense Projections Mapping By Martin Froehlich // Maybytes (Switzerland)												
	18.00	19.00	19.30	20.00	20.30	21.00	21.30	22.00	22.30	23.00	23.30	00.00	00.30
BENCIC OUTSIDE / CARGO CONTAINER CENTAR ZA TEHNICKU KULTURU RIJEKA	19:00 - 00:00h - CTK : Industrial zone tour - Art bazaar - Info Center		09:30 - 11:30h - Kids Workshop (2nd-8th graders): KODU Game Lab / Kristijan Vulinović				11:30 - 13:00h - Kids Workshop (4th-8th graders): About computer – About HARDWARE / Dino Ilić						
TIMETABLE IS SUBJECT TO CHANGE													



WORKSHOP / GALEB / CLASSROOM/ 18.00 / BY MARIO V. RICKENBACH

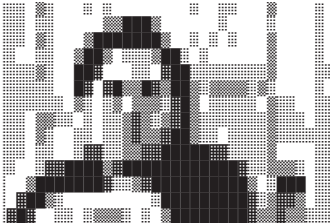
LIMITED GAME DESIGN

During the last few years, game jams and similar events have shown how time and topic constraints are a great context in which simple but strong ideas can evolve. In the Limited Game Design workshop we explore this development style to find new possibilities of such limits and constraints to improve our game design and prototyping process.



BIRGITTA JONSDOTTIR

Birgitta Jónsdóttir is a politician and a member of the Icelandic parliament, formerly representing the Citizens' Movement, but now representing the Pirate Party. She has been an activist and a spokesperson for various groups, such as Wikileaks, Saving Iceland and Friends of Tibet in Iceland. She acts as a spokeswoman for the Icelandic Modern Media Initiative. After she co-produced the famous 'Collateral Mured' video released by Wikileaks, her Twitter account was legally 'hacked' by the US Department of Justice.



GERALDINE JUAREZ / F.A.T

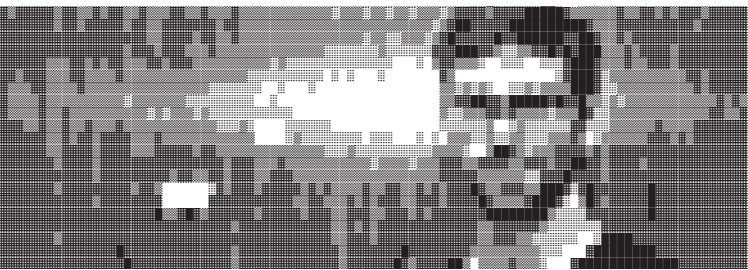
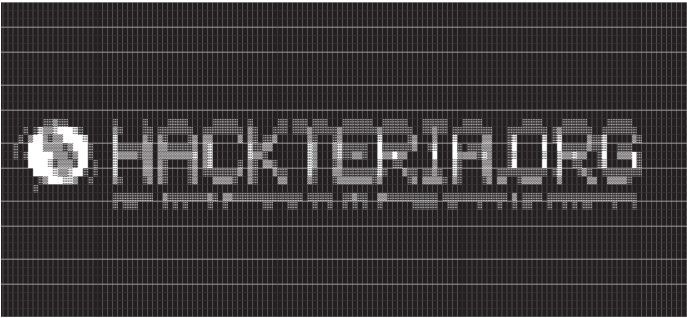
Geraldine is coming to Republika as a member of F.A.T Lab - an organization dedicated to enriching the public domain through the research and development of creative technologies and media. F.A.T. Lab's greater network of artists, engineers, scientists, lawyers, and musicians are committed to supporting open values and the public domain through the use of emerging open licenses, open software and hardware and the admonishment of secrecy, copyright monopolies, and patents.

BIOHACKING AND THE FUTURE OF GENETIC ENGINEERING

WORKSHOP/ GALEB / ALL 3 DAYS

After theoretical and experimental introduction, this uncommon workshop will be questioning what is the value of genetic information, when does knowledge of genetic systems define power structures in societies, how to deal with that, and how to set a path towards safe and sustainable use.

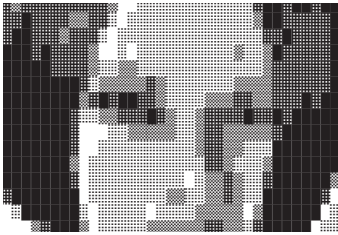
Hackteria is a collection of Open Source Biological Art Projects started in 2009 by Andy Gracie, Marc Dusseiller and Yashas Shetty. One of their primary goals was to reevaluate the relationships between the observer and the observed that have been handed down to us from traditional research institutes.



SCREENING / GALEB / PIRATE CINEMA / 21.00 / BY MATTHIAS LOWE

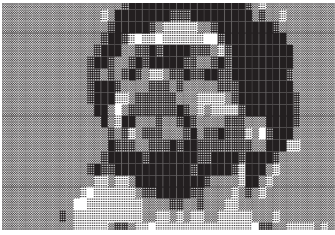
A MAZE NIGHT OF MACHINIMA

The art of mixing an interactive medium with the visual style of a movie is entering new ground: directing, acting and producing machinimas can be done by a one man army in realtime and is therefore only bound to imagination. Join the Berlin-based Night of Machinima for a fun showcase of recent works through a diversity of topics, techniques and culture.



KHANNEA SUNTZU

Apart from being a conceptual artist, an independent blogger, a futurist and a hobbyist-philosopher, Kannea Suntzu is a genderqueer transhumanist yet a critic of "US silicon valley techno-optimism" school of Kurzweilian Singularitarianism. Magazines such as La Monde, CGW and Forbes.com have written about her on several occasions in articles dealing with virtual prostitution, inside Second Life.



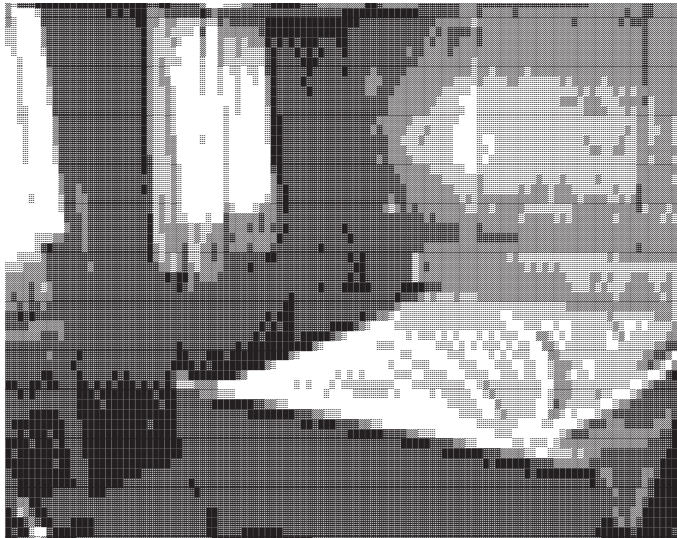
JEREMIE ZIMMERMANN

In digital era, natural flow of information cannot be controlled by laws or technologies without compromising civil liberties, economic and social development. For that reason, Jérémie Zimmermann and his associates founded an organization five years ago, and called it LaQuadrature du Net - after an unresolvable mathematical problem 'squaring the circle'. Jérémie has been globally recognized as an expert in digital rights and has contributed to Julian Assange's 2012 book Cypherpunks: Freedom and the Future of the Internet.

IN BED WITH ...

SPEED GEEK DATING / GALEB / ALL 3 DAYS

Small 5 min 1 on 1 talks and music experiences in little rooms of the ship a.k.a geek dating with speakers and artists.



MUSIC PROGRAM 3

HARTERA

Elektrana

Dead Trash Superstar (Novi Sad)

Appaloosa, live act (Novi Sad)

Mile Hund (Rijeka)

Jonny Skruiff (Berlin)

Konrad Medvedov (Zagreb)

SHARE AMAZE

pause

ROCK PAPER STARTUPS

start art expo

tunel ŽIVOT

RTL LEVIZIJA

tportal.h

sounds

Poslovni dnevnik

REPUBLIKA DAY THREE

18. 19. 20. JULY RIJEKA

100 LECTURES DISCUSSIONS WORKSHOPS REPUBLIKA 9 LOCATIONS

WWW.REPUBLIKA.IO

WELCOME TO REPUBLIKA RIJEKA

